

# A NECESSARY AND SUFFICIENT CONDITION FOR UNIQUENESS OF OPTIMAL STRATEGIES IN A 2-PERSON, 0-SUM MATRIX GAME

By

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**I. Introduction.** A 2-person zero-sum matrix game  $\Gamma$  is defined by an  $m \times n$  matrix  $A$ , the set  $X$  of  $m$ -dimensional probability vectors  $x$  (strategies for player one,  $P_1$ ), set  $Y$  of  $n$ -dimensional probability vectors  $y$  (strategies for player two,  $P_2$ ), and a payoff function  $\phi$  defined on  $X \times Y$  by  $\phi(x, y) = xAy$ . A pair  $(x', y')$  of strategies for  $P_1$  and  $P_2$  respectively is said to be a pair of optimal strategies (for  $P_1$  and  $P_2$ ) if, for all  $x \in X, y \in Y$ ,  $\phi(x', y) \geq \phi(x', y') \geq \phi(x, y')$ ; in this case,  $v = \phi(x', y')$  is called the value of the game  $\Gamma$ . An index  $i$  is essential for  $P_1$  if there is an optimal strategy for  $P_1$ ,  $x' = (x'_1, x'_2, \dots, x'_m) \in X$ , such that  $x'_i > 0$ ; an index  $j$  is essential for  $P_2$  if there is an optimal strategy for  $P_2$ ,  $y' = (y'_1, y'_2, \dots, y'_n) \in Y$ , such that  $y'_j > 0$ .

We present a necessary and sufficient condition that an optimal  $x' \in X$  for  $P_1$  be unique for  $P_1$ , and that an optimal  $y' \in Y$  for  $P_2$  be unique for  $P_2$ .

**II.** Let  $(x', y')$  be a pair of optimal strategies for  $P_1$  and  $P_2$ , respectively. Let  $I = \{i; i=1, 2, \dots, m\}, J = \{j; j=1, 2, \dots, n\}, I' = \{i \in I; x'_i > 0\}, \sim I' = \{i \in I; i \notin I'\}, J' = \{j \in J; j$  is essential for  $P_2\}$ .

**Theorem:**  $x'$  is unique for  $P_1$  if and only if for every  $I'' \subseteq I' (I'' \neq \emptyset)$

*there do not exist  $m$ -dimensional probability vectors  $p$  and  $r$  such that for all  $i \in \sim I'' = I - I'', p_i = 0$ ; for all  $i \in I'', r_i = 0$ , and for all  $j \in J'$*

$$\sum_{i \in I''} a_{ij} p_i = \sum_{i \in \sim I''} a_{ij} r_i.$$

**Proof:** Suppose there exist vectors  $p, r$  satisfying the above conditions; then let  $P = \{i \in I; p_i > 0\}, R = \{i \in I; r_i > 0\}$ , and  $Q = \{i \in I; p_i = 0 \text{ and } r_i = 0\}$ .

(1) Since, for each  $j \in J', \sum_{i \in P} a_{ij} p_i = \sum_{i \in R} a_{ij} r_i$  and

$$\max_{i \in P} \{p_i\} > 0, \quad \max_{i \in R} \{r_i\} > 0, \quad \min_{i \in P} \{x'_i\} > 0, \quad \max_{i \in R} \{x'_i\} < 1,$$

there is a  $d_1 > 0$  and  $d_2 > 0$  such that

$$d_1 \leq (\min_{i \in P} \{x'_i\} / (\max_{i \in P} \{p_i\})), \quad d_2 \leq (1 - \max_{i \in R} \{x'_i\}) / (\max_{i \in R} \{r_i\}).$$

Let  $d = \min(d_1, d_2)$  and

$$\begin{aligned} x'_i &= x_i & \text{for } i \in Q \\ x'_i &= x_i + r_i d & \text{for } i \in R \\ x'_i &= x_i - p_i d & \text{for } i \in P. \end{aligned}$$

Then  $x''$  is a probability vector of dimension  $m$ , and we now need only to show that  $x''$  is also optimal for  $P_1$ .

A lemma from *Gale and Sherman* [1] asserts

$x$  is optimal for  $P_1$  if and only if for each  $j \in J'$ ,

$$\sum_{i \in I} a_{ij} x_i = v.$$

But, for each  $j \in J'$ ,  $\sum_{i \in I} a_{ij} x'_i = v$  and, for each  $j \in J'$   $\sum_{i \in I} a_{ij} x'_i = \sum_{i \in I} a_{ij} x_i + \sum_{i \in R} a_{ij} r_i d - \sum_{i \in P} a_{ij} p_i d$ . It then follows from (1) that  $\sum_{i \in I} a_{ij} x'_i = \sum_{i \in I} a_{ij} x_i = v$  for each  $j \in J'$  and thus  $x'' \approx x'$  is also optimal for  $P_1$ .

If, on the other hand,  $x'$  is not unique for  $P_1$ , let  $x', x''$  be optimal strategies for  $P_1$ ,  $x' \approx x''$ ; let  $Q = \{i \in I; x'_i = x''_i\}$ ,  $P = \{i \in I; x'_i > x''_i\}$ , and  $R = \{i \in I; x'_i < x''_i\}$ .

Then, for each  $j \in J''$ ,

$$\begin{aligned} \sum_{i \in I} a_{ij} x'_i &= \sum_{i \in I} a_{ij} x''_i = v \text{ and } \sum_{i \in Q} a_{ij} x'_i = \sum_{i \in Q} a_{ij} x''_i, \text{ so that} \\ (2) \quad \sum_{i \in P} a_{ij} (x'_i - x''_i) &= \sum_{i \in R} a_{ij} (x''_i - x'_i). \end{aligned}$$

Also, since  $\sum_{i \in Q} x'_i = \sum_{i \in Q} x''_i$ , we have  $\sum_{i \in P} (x'_i - x''_i) = \sum_{i \in R} (x''_i - x'_i) = b$ .

Let

$$\begin{aligned} p_i &= (x'_i - x''_i) / b & \text{for } i \in P \\ p_i &= 0 & \text{for } i \in Q \cup R; \end{aligned}$$

let

$$\begin{aligned} r_i &= (x''_i - x'_i) / b & \text{for } i \in R \\ r_i &= 0 & \text{for } i \in P \cup Q. \end{aligned}$$

Clearly,  $p = (p_1, \dots, p_m)$  and  $r = (r_1, \dots, r_m)$  are  $m$ -dimensional probability vectors; for all  $i \in P$ ,  $p_i = 0$ , and for all  $i \in P \subseteq I'$ ,  $r_i = 0$ . It follows from (2) that, for each  $j \in J'$ ,

$$\sum_{i \in P} a_{ij} p_i = \sum_{i \in P} a_{ij} (x'_i - x''_i) / b = \sum_{i \in R} a_{ij} (x''_i - x'_i) / b = \sum_{i \in R} a_{ij} r_i,$$

so that the vectors  $p$  and  $r$  satisfy the conditions of our theorem, and the proof is complete.

The corresponding result and proof for uniqueness of optimal strategy for  $P_2$  is similar.

**References**

- [ 1 ] Gale, D. and S. Sherman. *Solutions of Finite Two-Person Games*. Annals of Mathematics Study 24, pp. 37-49. Princeton University Press. 1950.

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